



Term 1 What I am learning this term

Topic Carnival of the Animals

Key Skills

Subject	I can....	Where can you find it?
Maths		
English	Think of an Eel	
Science	<ul style="list-style-type: none"> • Observe and name a variety of sources of sound, noticing that we hear with our ears. * Identify and name a variety of common animals that are birds, fish, amphibians, reptiles, mammals and invertebrates. • Identify and name a variety of common animals that are carnivores, herbivores and omnivores. • Describe and compare the structure of a variety of common animals (birds, fish, amphibians, reptiles, mammals and invertebrates, including pets). • Identify name, draw and label the basic parts of the human body and say which part of the body is associated with each sense. • Notice that animals, including humans, have offspring which grow into adults. • Investigate and describe the basic needs of animals, including humans, for survival (water, food and air). • Describe the importance for humans of exercise, eating the right amounts of different types of food and hygiene. • Identify that animals, including humans, need the right types and amounts of nutrition, that they cannot make their own food and they get nutrition from what they eat. • Describe the ways in which nutrients and water are transported within animals, including humans. • Identify and name a variety of living things (plants and animals) in the local and wider environment, using classification keys to assign them to groups. • Identify and name a variety of living things (plants and animals) in the local and wider environment, using classification keys to assign them to groups. • Give reasons for classifying plants and animals based on specific characteristics. • Recognise that environments are constantly changing and that this can sometimes pose dangers to specific habitats. • Identify how animals and plants are suited to and adapt to their environment in different ways. • Identify how plants and animals, including humans, resemble their parents in many features. 	<p>Compare bats ears with humans Habitats of animals British animals Comparing and classifying groups of animals Mallydams / Pestalozzi Port Lypne (Summer Term) Life cycles Diet Senses</p>
What is the investigation?	<ul style="list-style-type: none"> • Ask relevant questions. • Set up simple practical enquiries and comparative and fair tests. • Make accurate measurements using standard units, using a range of equipment, e.g. thermometers and data loggers. • Gather, record, classify and present data in a variety of ways to help in answering questions. • Record findings using simple scientific language, drawings, labelled diagrams, bar charts and tables. • Report on findings from enquiries, including oral and written explanations, displays or presentations of results and conclusions. • Use results to draw simple conclusions and suggest improvements, new questions and predictions for setting up further tests. • Identify differences, similarities or changes related to simple, scientific ideas and processes. • Use straightforward, scientific evidence to answer questions or to support their findings. 	<p>Minibeast trap - classifying Bats - echolocation Sound / distance Animal sounds - measuring frequency/pitch</p>
Geography	<ul style="list-style-type: none"> • Ask and answer geographical questions about the physical and human characteristics of a location. • Explain own views about locations, giving reasons. • Use maps, atlases, globes and digital/computer mapping to locate countries and describe features. • Use fieldwork to observe and record the human and physical features in the local area using a range of methods including sketch maps, plans and graphs and digital technologies. 	<p>Photos of school area - views Looking after environment Comparing Pestalozzi/Mallydams - features of different areas Differences of bats/eels around world Locating countries that animals live (Sargasso)</p>

	<ul style="list-style-type: none"> • Use a range of resources to identify the key physical and human features of a location. • Name and locate the Equator, Northern Hemisphere, Southern Hemisphere, the Tropics of Cancer and Capricorn, Arctic and Antarctic Circle and date time zones. Describe some of the characteristics of these geographical areas. • human geography, including: settlements and land use. 	
Art	<ul style="list-style-type: none"> • Develop ideas from starting points throughout the curriculum. • Collect information, sketches and resources. • Adapt and refine ideas as they progress. • Explore ideas in a variety of ways. • Comment on artworks using visual language. • Select and arrange materials for a striking effect. • Ensure work is precise. • Use coiling, overlapping, tessellation, mosaic and montage. • Create images, video and sound recordings and explain why they were created. 	Class collage - changing from urban to rural Photos of location (Geog)
Music	<ul style="list-style-type: none"> • Sing from memory with accurate pitch. • Sing in tune. • Maintain a simple part within a group. • Pronounce words within a song clearly. • Show control of voice. • Play notes on an instrument with care so that they are clear. • Perform with control and awareness of others. • Compose and perform melodic songs. • Use sound to create abstract effects. • Create repeated patterns with a range of instruments. • Create accompaniments for tunes. • Use drones as accompaniments. • Choose, order, combine and control sounds to create an effect. • Use digital technologies to compose pieces of music. 	Peter and the Wolf Animal sounds Carnival of the Animals Sounds effects of stories Animal songs Ukelele
Community	Improve outside environment	Chickens, Pond, Create Mini garden habitats
Knowledge of the World	Covering in geog	
PSHE		Health and Wellbeing Looking after environment Caring for animals
Aspiration		Roles within Environmental Jobs Mallydams / Environment Agency visit
British Values		Respect for others Rights and Responsibilities Countryside Code

Homework Ideas

Topic Grid - research animals, Animals from New Zealand / Brazil, Nocturnal, Diet - Carnivore etc, Create own animals, make a habitat